

So you're thinking of coming to the EE Hackathon...

We've put together a few rules to make sure everyone knows what the deal is and to ensure that everyone has a good time.

What's this all about?

The EE Hackathon, run in conjunction with Mubaloo and with the support of Google, is an event that is being run by Everything Everywhere Ltd, the company behind EE, Orange and T-Mobile. We want to engage programmers from all walks of life and challenge them to come up with something creative and inspiring.

First things first...

In order to attend the EE Hackathon, you must agree to be bound by the rules set out here. You don't need to do anything special, but by turning up we will assume that you have read these and agree to stick to them. You'll be need to stick to these basic rules in order to be eligible to win and keep one of the prizes.

Now that's out of the way, who can come?

Everyone and anyone is welcome. However, if you're under the age of 16 we will need to know that you've got a parent's or care giver's permission to be there. Alcohol will be served at the event, and we will need to see some ID to prove that you are over 18 before we can serve you.

Teams

You can either work by yourself or in a team of up to 4 people.

Ownership

Of course, you (or your team) will own everything you develop. Anything that really stands out as amazing from the weekend may be eligible for funding from EE or from one of EE's partners.

What do I need to bring?

Bring your own laptop, and a sleeping bag if you fancy staying the night (the venue is open all weekend remember). We'll provide everything else, food, drinks, and internet connectivity. Everyone who registers to come along will get a 4G Mobile WiFi device to keep. The SIM we give you for the weekend will be active for one month, and you're free to use it as much as you like within the UK for 30 days from the date we give it to you (subject to our fair use and traffic management policies, which are available from <http://help.ee.co.uk>), after which it will

be disconnected. If you want to keep using the device after that, just give EE a call or pop into one of our stores and buy a new mobile broadband SIM Only contract.

Prizes & Judging

Yes, of course there are prizes. There are three categories that you can choose to compete in:

- Real Time Collaboration for the Private Sector;
- Real Time Collaboration for the Public Sector; or
- Augmented Reality

We're going to give each member of the winning team in each category a 12 month mobile broadband contract with free Mobile WiFi device and 50GB of inclusive UK data per month. These contracts will be subject to our standard terms and conditions of service, which are available at ee.co.uk/terms.

The best overall business-focused app team will get Amazon, iTunes and / or Play Store vouchers to a total value of £1,000.

The best overall student team will get Amazon, iTunes, and Play Store vouchers to a total value of £500 (Your student ID will be required to be eligible for this prize).

When the judges are making their decision they'll be taking a few things into account:

- The innovative nature of the app/concept
- Use of technology & 4G to improve an overall experience
- Team work and collaboration
- The business relevance of the app/concept (where applicable)

The judges will make their decision (which is final and not subject to correspondence) and award prizes at the end of the last day. You must be present at the time to receive your prize, otherwise it will go to the next best team.

Warranty

This is a serious bit. We expect you to only use original ideas for the weekend. You warrant to EE that you are the sole and exclusive owner and right holder in any submission that you make to the judges. You certify that all parts of your code, compilers and other binaries used in the processing of inputs in outputs are either original, or are licensed for use in a way that does not: (a) infringe any third party proprietary, intellectual property, industrial property, personal rights or other rights, including without limitation, copyright, trademark, patent, trade secret or confidentiality obligation; and (2) otherwise violate any applicable laws and regulations. To the maximum extent permitted by law, you indemnify and hold harmless, and agree to keep indemnified EE at all times from and against any liability arising from your entry or other

material uploaded or otherwise provided by you as part of the event that infringes any copyright, trademark, patent or other intellectual property right.

Data Protection

By entering the EE Hackathon you agree to EE using your contact details to keep you up to date with notices about the event by email and by phone. We will not sell your details to any third party, but we may use your contact details to send you information about our own products and services that we think may be of interest to you, as well as to verify your identity and eligibility to enter the competition. You can opt out of receiving any such marketing communications at any time. By entering the competition, you agree that EE may use any photos and videos taken at the event for publicity purposes. If you are one of the lucky winners, you also agree to your details being used for and to participate in PR or marketing campaign EE may run after the event. If you want more details about EE's privacy policy and how we handle your personal data, check out [explore.ee.co.uk/privacy](https://www.ee.co.uk/privacy).

Miscellaneous

EE reserves the right to make changes to these terms at any time before the event, or to cancel the event entirely.

Nothing in these terms, nor any entry of a submission at the event shall constitute an offer of employment by EE.

The promoter of this competition is Everything Everywhere Ltd, with registered offices at 1 Trident Place, Hatfield Business Park, Hatfield, Hertfordshire AL10 9BW.